

# RESULTS BOOK

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#### RESULTS CERTIFICATION LETTER

This certifies that the ISSF President's Cup Shotgun which took place from 21<sup>th</sup> to 23<sup>th</sup> October 2021 at the Shooting Range in Larnaca, Cyprus, was conducted according the ISSF Rules and the Results produced in the competitions are true and correct.

**Chief of the Jury** 

Mohamed WHADAN, EGY

Showed webel.







Jury	Nat	Name	Gen	License	,
Shotgun	EGY	Mohamed Whadan	M	A A4444	Chief of Jury
Shotgun	TUR	Melis GIRAUD	F	A 6380	Member
Shotgun	GRE	Panagiotis THEMELIDIS	M	A 4063	Member
Shotgun	RUS	Albert BADRTDINOV	M	A 5863	Member
Shotgun	CYP	Loukas PSIMOLOPHITIS	М	A 2513	Member
Equipment Control	BRA	Rosane BATISTA RAMOS	F	A 6897	Member
Equipment Control	GER	Wilhelm Xaver GRILL	M	A 3437	Member







# **COMPETITION OFFICIALS**

Function	Name, Nat				
Organizing Committee	Petros IOANNOU, CYP				
Organizing Committee	Petros KYRITSIS, CYP				
Competition Manager	Loukas PSIMOLOPHITIS, CYP				
Chief Referee	Kostakis XENOFONTOS, CYP	R 2627			
Referee	Dmitry FILIPPOV , RUS	R 6526			
Referee	Denis KOMAROV, RUS	R 7395			
Referee	Yiannis HERACLEOUS, CYP	R 2805			
Referee	Emir EMIRZADE, CYP	R 8158			
Referee	Alkis KITTIRIS, CYP	R 6449			
Referee	Loucas XENOFONTOS, CYP	R 4814			
Assistant Referee	Ivan LOBANOV, RUS				







# **COMPETITION SCHEDULE**

		PROGRAM
Date	Time	Details
Tuesday, 19 <sup>th</sup> October		Arrival of Delegations
Wednesday, 20 <sup>th</sup> October	09:30	Pre-Event Training Trap & Skeet
	18:00	Official Opening and MT draws, at the Lordos Beach Hotel (neighboring hotel to Golden Bay)
Thursday, 21 <sup>st</sup> October	09:30	Mixed Team Trap & Skeet Qualification 50 targets Semi Finals
Friday, 22 <sup>nd</sup> October	09:30	Individual Trap & Skeet (Men/Women) Qualification 50 targets Semi Finals
Saturday, 23 <sup>rd</sup> October	10:15	Mixed Team Trap & Skeet – Finals
octobe.		Individual Trap & Skeet (Men/Women) – Finals
	16:00	Medal Ceremonies at the Range
	Evening	Golden Target Awards during the official Gala dinner on behalf of the ISSF President (place and time to be announced at a later stage)
Sunday, 24 <sup>th</sup> October		Departure of Delegations







# FINAL ENTRIES BY NATIONS AND BY EVENT

#### As of 23 OCT 2021

Notion	N	1EN	WO	MEN	TOTAL
Nation	Trap	Skeet	Trap	Skeet	IOIAL
ITA - Italy	1	2	2	1	6
RUS - Russian Federation	2		2	2	6
USA - United States of America		1	2	2	5
CZE - Czech Republic	2	1		1	4
SVK - Slovakia			2	1	3
CRO - Croatia	2				2
EGY - Egypt	1	1			2
ESP - Spain	1		1		2
FRA - France	1	1			2
GBR - Great Britain	1			1	2
KUW - Kuwait	1	1			2
POL - Poland			1	1	2
ARG - Argentina		1			1
CHI - Chile				1	1
CYP - Cyprus				1	1
DEN - Denmark		1			1
FIN - Finland		1			1
KAZ - Kazakhstan				1	1
LBN - Lebanon			1		1
PER - Peru		1		-	1
SMR - San Marino			1		1
UAE - United Arab Emirates		1			1
	12	12	12	12	48

#### **22 Countries**







# **MEDALISTS BY EVENT - INDIVIDUAL**

As of 23 OCT 2021









#### **MEDALISTS BY EVENT - INTERNATIONAL MIXED TEAM**

As of 23 OCT 2021



SKEET MIXED TEAM USA / ITA







#### ITA / KUW



#### KAZ / FRA



#### Note:

2 BRONZE MEDALS in "TRAP MIXED TEAM" - for International Teams (SVK / FRA) and (RUS / RUS) 2 BRONZE MEDALS in "SKEET MIXED TEAM" - for International Teams (ITA / KUW) and (KAZ / FRA)







# RESULTS TRAP MEN GOLD MATCH

SAT 23 OCT 2021, START TIME 15:05

### **Medal Match**

Rank	Bib No Name	Nation	Qualification	Semifinals	Finals	Remarks
1	1014 KOSTELECKY David	CZE	<b>49</b> +4	21	31	
2	1015 LIPTAK Jiri	CZE	<b>50</b> +2	22	29	
3	1037 COWARD-HOLLEY Matthew John	GBR	<b>50</b> +11	21	21	
4	1069 MAMKIN Gennadii	RUS	<b>49</b> +3	22	9	

#### **Semifinals**

Rank	Bib No Name	Nation	Qualification	Semifinals	Finals	Remarks
5	1007 CERNOGORAZ Giovanni	CRO	<b>49</b> +5	21		
6	1008 GLASNOVIC Anton	CRO	<b>50</b> +1	20		
7	1043 DE FILIPPIS Mauro	ITA	<b>50</b> +12	12		
8	1054 ALRASHIDI Talal	KUW	<b>49</b> +1	11		

# Qualification

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
9	1067	ALIPOV Alexey	RUS	47			
10	1027	FERNANDEZ Alberto	ESP	46			
11	1035	DESERT Antonin	FRA	45			
12	1023	MEHELBA Abdel Aziz	EGY	43			

Legend					D5773F19
Bib No	Bib Number	Finals	FINAL	Qualification Q	

History

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# RESULTS SKEET MEN GOLD MATCH

SAT 23 OCT 2021, START TIME 12:05

### **Medal Match**

Rank	Bib No Name	Nation	Qualification	Semifinals	Finals	Remarks
1	1044 ROSSETTI Gabriele	ITA	<b>50</b> +32	22	34	
2	1053 ALRASHIDI Abdullah	KUW	<b>50</b> +31	22	32	
3	1042 CASSANDRO Tammaro	ITA	<b>50</b> +3+45	22	22	
4	1089 HANCOCK Vincent	USA	<b>50</b> +3+46	23	9	

### **Semifinals**

Rank	Bib No Name	Nation	Qualification	Semifinals	Finals	Remarks
5	1060 PACHECO ESPINOSA Nicolas	PER	<b>48</b> +1	21		
6	1024 MEHELBA Azmy	EGY	<b>48</b> +11	20		
7	1020 HANSEN Jesper	DEN	<b>48</b> +13	9		
8	1083 BIN FUTAIS Saif	UAE	<b>48</b> +14	8		

# Qualification

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
9	1017	TOMECEK Jakub	CZE	47			
10	1031	KALLIOINEN Eetu	FIN	47			
11	1034	DELAUNAY Eric	FRA	47			
12	1001	GIL Federico	ARG	47			

Legend							BDE1DE4F
Bib No	Bib Number	Finals	FINAL	Qualification	Q		
History							
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# **RESULTS** TRAP WOMEN **GOLD MATCH**

SAT 23 OCT 2021, START TIME 14:15

### **Medal Match**

Rank	Bib No Name	Nation	Qualification	Semifinals	Finals	Remarks
1	1028 GALVEZ Fatima	ESP	<b>47</b> +1+15	24	32	
2	1087 BROWNING Kayle	USA	<b>47</b> +6	22	29	
3	1070 SEMIANOVA Daria	RUS	<b>46</b> +2+2+3	19	18	
4	1046 STANCO Silvana	ITA	<b>47</b> +5	20	7	

### **Semifinals**

Rank	Bib No Name	Nation	Qualification	Semifinals	Finals	Remarks
5	1071 SUBBOTINA Ekaterina	RUS	<b>46</b> +3	18		
6	1057 BASSIL Ray	LBN	<b>46</b> +2+2+4	18		
7	1079 REHAK STEFECEKOVA Zuzana	SVK	<b>46</b> +2+1	10		
8	1075 PERILLI Alessandra	SMR	<b>47</b> +1+16	8		

# Qualification

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
9	1045	ROSSI Jessica	ITA	45			
10	1080	SPOTAKOVA Jana	SVK	44			
11	1063	BERNAL Sandra	POL	41			
12	1086	BERNAU Madelynn Ann	USA	37			

Legend					D807C8B9
Bib No	Bib Number	Finals	FINAL	Qualification Q	
History					







# **RESULTS** SKEET WOMEN **GOLD MATCH**

SAT 23 OCT 2021, START TIME 11:15

### **Medal Match**

Rank	Bib No Name	Nation	Qualification	Semifinals	Finals	Remarks
1	1090 SMITH Austen Jewell	USA	<b>47</b> +10	22	33	
2	1078 BARTEKOVA Danka	SVK	<b>47</b> +9	23	32	
3	1068 BATYRSHINA Zilia	RUS	<b>48</b> +2	21	21	
4	1041 BACOSI Diana	ITA	49	21	10	

### **Semifinals**

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
5	1004	CROVETTO CHADID Francisca	CHI	50	19		
6	1038	HILL Amber	GBR	<b>48</b> +1	19		
7	1088	ENGLISH Amber	USA	<b>47</b> +3	10		
8	1011	NIKOLAOU Konstantia	CYP	<b>45</b> +4	7		

# Qualification

Rank	Bib No	Name	Nation	Qualification	Semifinals	Finals	Remarks
9	1072	VINOGRADOVA Natalia	RUS	<b>45</b> +3			
10	1016	SUMOVA Barbora	CZE	43			
11	1049	KRAVCHENKO Zoya	KAZ	43			
12	1064	JARMOLINSKA Aleksandra	POL	41			

Legend					C3B153BD
Bib No	Bib Number	Finals	FINAL	Qualification Q	

History

Release: Approved Version 1 (23.10.2021 11:37:50)

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# RESULTS TRAP MIXED TEAM GOLD MATCH

SAT 23 OCT 2021, START TIME 13:25

### **Medal Match**

Rank	Name	Nation	Qualification	Semifinals	Finals	Remarks
1	CZE / USA - Czech Republic / United States		<b>96</b> +5	40	6	
	KOSTELECKY David					
	BERNAU Madelynn Ann					
2	EGY / ITA - Egypt / Italy		<b>96</b> +6	42	2	
	MEHELBA Abdel Aziz					
	STANCO Silvana					

# **Semifinals**

Rank	Name	Nation	Qualification	Semifinals	Finals	Remarks
3	FRA / SVK - France / Slovakia		98	41		
	DESERT Antonin					
	SPOTAKOVA Jana					
3	RUS - Russian Federation		<b>95</b> +25	37		
	ALIPOV Alexey					
	SEMIANOVA Daria					
5	RUS / ESP - Russian Federation / Spain		<b>95</b> +26	25		
	MAMKIN Gennadii					
	GALVEZ Fatima					
6	CRO / POL - Croatia / Poland		97	19		
	CERNOGORAZ Giovanni					
	BERNAL Sandra					

### Qualification

Rank	Name	Nation	Qualification	Semifinals	Finals	Remarks
7	ITA - Italy		<b>95</b> +17			S-Off +17
	DE FILIPPIS Mauro					
	ROSSI Jessica					
8	CZE / SVK - Czech Republic / Slovakia		<b>95</b> +8			S-Off +8
	LIPTAK Jiri					
	REHAK STEFECEKOVA Zuzana					
9	CRO / LBN - Croatia / Lebanon		<b>95</b> +5			S-Off +5
	GLASNOVIC Anton					
	BASSIL Ray					
10	KUW / SMR - Kuwait / San Marino		94			
	ALRASHIDI Talal					
	PERILLI Alessandra					

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 Rank
 Name
 Nation
 Qualification
 Semifinals
 Finals
 Remarks

 11
 GBR / USA - Great Britain / United States COWARD-HOLLEY Matthew John BROWNING Kayle
 94

 12
 ESP / RUS - Spain / Russian Federation
 89

FERNANDEZ Alberto SUBBOTINA Ekaterina

 Legend
 E741C7FD

 Finals
 FINAL
 Qualification
 Q

History

Release: Approved Version 1 (23.10.2021 13:39:24)

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# RESULTS SKEET MIXED TEAM GOLD MATCH

SAT 23 OCT 2021, START TIME 10:25

# **Medal Match**

Rank	Name	Nation	Qualification	Semifinals	Finals	Remarks
1	ITA / USA - Italy / United States		99	<b>45</b> +8	6	
	ROSSETTI Gabriele					
	SMITH Austen Jewell					
2	DEN / SVK - Slovakia / Denmark		<b>98</b> +4	42	2	
	BARTEKOVA Danka					
	HANSEN Jesner					

# **Semifinals**

Rank	Name	Nation	Qualification	Semifinals	Finals	Remarks
3	KUW / ITA - Italy / Kuwait		<b>98</b> +3	<b>45</b> +7		
	BACOSI Diana					
	ALRASHIDI Abdullah					
3	FRA / KAZ - France / Kazakhstan		95	39		
	DELAUNAY Eric					
	KRAVCHENKO Zoya					
5	FIN / CYP - Cyprus / Finland		<b>96</b> +2	21		
	NIKOLAOU Konstantia					
	KALLIOINEN Eetu					
6	UAE / CHI - United Arab Emirates / Chile		<b>96</b> +3	19		
	BIN FUTAIS Saif					
	CROVETTO CHADID Francisca					

# Qualification

Rank	Name	Nation	Qualification	Semifinals	Finals	Remarks
7	ITA / CZE - Italy / Czech Republic		94			
	CASSANDRO Tammaro					
	SUMOVA Barbora					
8	PER / RUS - Peru / Russian Federation		94			
	PACHECO ESPINOSA Nicolas					
	BATYRSHINA Zilia					
9	USA / RUS - United States / Russian Federation		92			
	HANCOCK Vincent					
	VINOGRADOVA Natalia					
10	CZE / POL - Czech Republic / Poland		92			
	TOMECEK Jakub					
	JARMOLINSKA Aleksandra					

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Rank Name Nation Qualification Semifinals **Finals** Remarks 92

EGY / GBR - Egypt / Great Britain

MEHELBA Azmy

HILL Amber

12 ARG / USA - Argentina / United States

91

GIL Federico **ENGLISH Amber** 

F885D19F Legend

Finals FINAL Qualification Q History

Release: Approved Version 2 (23.10.2021 11:53:59) Release: Approved Version 1 (23.10.2021 10:40:57)

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#### PRESIDENT'S CUP - EXPERIMENTAL FORMAT

#### INDIVIDUAL TRAP (Men / Women)

#### 1. QUALIFICATION STAGE (Top 12 athletes of the world ranking)

- a) The athletes will each shoot a total of 50 targets on two ranges (25 targets on each range). After the 50 targets the top 8 athletes with the highest result (Qualification Ranking as per ISSF rules) will qualify for the Semifinal Stage.
- b) Any ties for places 1 to 8 will be decided by a shoot off in accordance with the rules of Trap (shoot-offs after qualification). The starting positions in the shoot-off of tied athletes will be decided by their Qualification Ranking (highest ranking athlete to shoot first).
- c) The starting positions of athletes with perfect ties or ties that cannot be broken by the count back rule will be decided by draw.
- d) In case of several shoot-offs, the **lower position** shoot-offs will be shot first.

#### 2. <u>SEMIFINAL STAGE (Semifinal 1 & Semifinal 2 (4 athletes each)</u>

- a) After the 50 targets or any eventual shoot-offs the top 8 athletes will qualify for the Semifinal Stage (as per 1a above).
- b) Semifinal 1 will be composed of the athletes in places 1, 3, 5, 7 (as per Qualification Ranking).
- c) Semifinal 2 will be composed of the athletes in places **2**, **4**, **6**, **8** (as per Qualification Ranking).
- d) Semifinal 1 will be shot first followed by Semifinal 2.
- e) Athletes will occupy stations 1 to 4 in Qualification Ranking order.
- f) Preparation time limit: 12 seconds (monitored by an electronic timer as per ISSF rules).
- g) Only one shot allowed at each target as per ISSF rules.

- h) Before each Semifinal athletes will observe the targets and test fire.
- h) Athletes will **start from 0** and compete in a series of target sequences followed by progressive eliminations that continue until the 2 winners are decided, as follows:
- i) Each of the 4 athletes shoot first 15 targets (1 center, 1 left and 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits is eliminated. In case of equal scores, the athlete with the lower Qualification Ranking is eliminated.
- j) The remaining 3 athletes continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits out of the total 25 targets of the two series (15+10=25) is eliminated. Any ties for the 3<sup>rd</sup> eliminated place will be decided by shoot-off as per ISSF Rules for shoot-offs after Finals.
- k) The two winning athletes in 1<sup>st</sup> and 2<sup>nd</sup> position (from each Semifinal) will qualify for the Medal Match.
- I) The eliminated 4 athletes (2 from each Semifinal), will take places 5,6,7,8 on the basis of their Semifinal result. In case of equal Semifinal result then the places will be decided by the Qualification Ranking.

### 3. MEDAL MATCH (4 athletes)

- a) The starting positions in the Medal Match of the 4 qualified athletes is decided by their Semifinal result (highest SF result will shoot first). In case of equal Semifinal results, the starting positions will be decided by the Qualification Ranking.
- b) The 4 athletes will occupy stations 1 to 4 in ranking order (highest SF result to shoot first).
- c) Only one shot allowed at each target as per ISSF rules.
- d) Preparation time limit: 12 seconds (monitored by an electronic timer as per ISSF rules).
- e) Before the Medal Match, athletes will observe the targets and test fire.

- f) Athletes will **start from 0** and compete in series of target sequences followed by progressive eliminations that continue until the winners are decided (Gold, Silver, Bronze, 4<sup>th</sup> place), as follows:
- g) Each of the 4 athletes shoots first 15 targets (1 center, 1 left and 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits is eliminated (4<sup>th</sup> place decided). In case of equal scores, the athlete with the lower Semifinal result, is eliminated.
- h) The remaining 3 athletes continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits out of the 25 targets of the two series (15+10=25) is eliminated (Bronze Medal decided). In case of equal scores, the athlete with the lower Semifinal result, is eliminated.
- i) The remaining 2 athletes continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that, on the basis of the total of the 35 targets of the three series (15+10+10=35) the winners of the Gold and Silver medals are decided.
- j) Any eventual ties for the Gold/Silver will be decided by shoot off, as per ISSF rules for shoot-offs, after finals.

#### 4. GENERAL PROCEDURES

Unless otherwise stated in these Rules, the ISSF Rules for Finals (section 9.18), in respect to malfunctions, protests, music activity and VAR or for any other case not covered in these Rules, will be followed.

#### 5. IRREGULAR or DISPUTED CASES

Any irregular or disputed cases not covered in the above rules will be decided by the Jury on the basis of the ISSF General Technical Rules (section 6) and ISSF Shotgun Rules (section 9) or any other relevant ISSF Rule.

#### PRESIDENT'S CUP - EXPERIMENTAL FORMAT

#### TRAP MIXED TEAM

#### 1. QUALIFICATION STAGE

- a) The teams will be formed by random draw from among the top 12 Men and the top 12 Women (as per ISSF world ranking), irrespective of nationality.
- b) The athletes will each shoot a total of 50 targets on two ranges (25 targets on each range with different scheme). After the end of the Qualification, the ranking of the teams will be decided by the combined results of the 2 members of each team (1 male & 1 female) 50X2=100. The top 6 teams with the highest result (Qualification Ranking as per ISSF rules) will qualify for the Semifinal Stage.
- c) Any ties for places 1 to 6 will be decided by a shoot off in accordance with the ISSF rules of Trap Mixed Team (shoot-offs after qualification. Each team Coach must designate which team member (male or female) will shoot the first target. Please see revised version in section 4 below). The starting positions in the shoot-off of tied teams will be decided by the Qualification Ranking (highest ranking team to shoot first).
- d) The starting positions of teams with perfect ties or ties that cannot be broken by the count back rule will be decided by draw.
- e) In case of several shoot-offs, the **lower position** shoot-offs will be shot first.
- f) The ranking of the teams in 7<sup>th</sup> place and below is decided as per ISSF rules for teams.

#### 2. <u>SEMIFINAL STAGE (Semifinal 1 & Semifinal 2 (3 teams each)</u>

- a) After the 50x2=100 targets or any eventual shoot-offs the top 6 teams will qualify for the Semifinal Stage (as per paragraph above).
- b) Semifinal 1 will be composed of the teams in places **1**, **3**, **5** (as per Qualification Ranking).

- c) Semifinal 2 will be composed of the teams in places **2**, **4**, **6** (as per Qualification Ranking).
- d) Semifinal 1 will be shot first followed by Semifinal 2.
- e) Preparation time limit: 12 seconds (monitored by an electronic timer as per ISSF rules).
- f) Only one shot per target as per ISSF Rules.
- g) Before each Semifinal athletes will observe the targets and test fire.
- h) In each Semifinal, athletes will **start from 0** and compete in series of target sequences followed by progressive eliminations that continue until the winner is decided, as follows:
- i) The athletes of the 3 teams will occupy stations 1 to 6 in ranking order (as per Qualification Ranking).
- j) First, each athlete will shoot 15 targets (1 center, 1 left, 1 right from each of the five stations). Total 30 targets for each team (15X2=30). After that the Team with the lowest number of hits out of the 30 shots (the combined result of the two Team members 15X2=30), is eliminated (3<sup>rd</sup> place). In case of equal scores, the team with the lower Qualification Ranking is eliminated.
- k) The athletes of the remaining 2 teams will retain their original stations and will each shoot in sequence another 10 targets (10X2=20 targets 1 left and 1 right targets for each athlete from each of the five stations). After that, the team with the lowest number of hits after the total of the 50 shots of the 2 series (15+10=25X2=50) will be eliminated (2<sup>nd</sup> place). The team with the highest number of shots will qualify for the Gold/Silver Medal Match (1<sup>st</sup> place). Any ties will be decided by a shoot-off (as per ISSF Trap Mixed Team Rules for shoot-offs after finals. Please see revised version in section 4 below).
- The two winning teams in 1<sup>st</sup> place (from each Semifinal) will qualify for the Medal Match (Gold/Silver). The 2 teams in 2<sup>nd</sup> place (from each Semifinal) will both receive Bronze Medal.

m)The eliminated 2 teams (3<sup>rd</sup> place from each Semifinal), will take places 5 & 6 in the overall ranking on the basis of their Semifinal result. In case of equal Semifinal results then the places will be decided by the Qualification Ranking.

#### 3. MEDAL MATCH (4 athletes)

- a) The starting positions in the Medal Match of the 2 winning teams is decided by their Semifinal result (highest SF result will shoot first). In case of equal Semifinal results, the starting positions will be decided by the Qualification Ranking.
- b) Preparation Time Limit: 12 seconds (monitored by an electronic timer as per ISSF rules).
- c) Before the Medal Match, athletes will observe the targets and test fire.
- d) Only one shot per target as per ISSF Rules.
- e) The 4 athletes of the 2 teams will **start from 0** and compete in series of 5-target sequences as follows:
- f) Number of targets: Up to five (5) series of five (5) targets each series to a maximum of twenty-five (25) targets each athlete (50 targets each Team). During each series, each athlete from each team will shoot 5 targets (5 targets X 2 athletes=10 targets).
- g) During each series, the sequence of the ten (10) targets of each Team (5 targets X 2 athletes = 10) will be composed of four (4) left, four (4) right and two (2) center targets in random sequence from all stations.
- h) The athletes of the 1st team with the higher SF result will occupy shooting stations 1 and 2. The athletes of the 2nd Team will occupy shooting stations 3 and 4. The shooting sequence (which team will shoot first) will alternate between the two teams after each series of the 5 targets.
- i) After each series of 5 targets the Team with the highest number of hits out of the total score of 10 targets (2 athletes X 5 targets=10), will

receive **2 points.** The team with the lower result will receive **0 points** and if the results are equal, then each Team will receive **1 point**.

- j) The points of each series will be carried forward to the next series.
- k) The scores (number of hit targets), however, of each series will not be carried forward to the next series. The scores of each series will start from zero.
- I) The Team that earns six (6) points first, wins the Gold Medal and the 2<sup>nd</sup> team the Silver Medal. If the shooting sequence of the 5 series of 5 targets each (total 25 targets) is completed without any team reaching 6 points and there is a tied score of 5:5, the winning Team will be decided by a shoot-off, as per ISSF Rules for Trap Mixed Team shoot-offs, after finals (please see revised version in section 4 below).
- m)During the Medal Match, Coaches may call one (1) Coaching Time-out for a maximum duration of one (1) minute when it is the turn of that team's athlete to fire during which the Coach may approach and speak to his/her athlete(s), on the shooting station (ISSF Rule 9.19.3.3). The Jury Member in charge must control the time.

#### 4. GENERAL PROCEDURES

Unless otherwise stated in these Rules, the ISSF Rules of the Trap Mixed Team (section 9.19), in respect to malfunctions, protests and music activity, as well as VAR rules or for any other case not covered in these Rules, will be followed.

Please observe below the revised version for shoot-offs with note that the general procedures for shoot-offs as per rules for Tram Mixed Team (test fire, target observation, sequence of targets from each station etc.) will be followed.

- i. Both members of each tied team will participate in the shoot-offs, one behind the other in sequence and the result of both members of each team will decide the winner, as follows:
- ii. The two athletes of the 1<sup>st</sup> team will shoot first, one behind the other, starting from station 1, one left target as per shoot-off Rules. When the result of the two athletes is registered (2 athletes

X 1 shot=2 shots) then the two athletes of the 2<sup>nd</sup> team will each shoot in sequence, one behind the other, starting also from station 1, one left target.

iii. The team with the higher number of hits (out of the 2 shots of each team) will be the winner. If the tie is not broken then the athletes will continue to shoot in sequence in the same order on stations 2 (right target), 3 (left target), 4 (right target), 5 (left target) and so on, until the tie is broken.

#### 5. IRREGULAR or DISPUTED CASES

Any irregular or disputed cases not covered in the above rules will be decided by the Jury on the basis of the ISSF General Technical Rules (section 6) and ISSF Shotgun Rules (section 9) or any other relevant ISSF Rule.

#### PRESIDENT'S CUP - EXPERIMENTAL FORMAT

#### INDIVIDUAL SKEET (Men / Women)

#### 1. QUALIFICATION STAGE (Top 12 athletes of the world ranking)

- a) The athletes will each shoot a total of 50 targets on two ranges (25 targets on each range). After the 50 targets the top 8 athletes with the highest result (Qualification Ranking as per ISSF rules) will qualify for the Semifinal Stage.
- b) Any ties for places 1 to 8 will be decided by a shoot off in accordance with the rules of Skeet (shoot-offs after qualification station 4 only). The starting positions in the shoot-off of tied athletes will be decided by the Qualification Ranking (highest ranking athlete to shoot first).
- c) The starting positions of athletes with perfect ties or ties that cannot be broken by the count back rule will be decided by draw.
- d) In case of several shoot-offs, the **lower position** shoot-offs will be shot first.

#### 2. <u>SEMIFINAL STAGE (Semifinal 1 & Semifinal 2 (4 athletes each)</u>

- a. After the 50 targets or any eventual shoot-offs the top 8 athletes will qualify for the Semifinal Stage (as per 1a above).
- b. Semifinal 1 will be composed of the athletes in places 1, 3, 5, 7 (as per Qualification Ranking).
- c. Semifinal 2 will be composed of the athletes in places **2**, **4**, **6**, **8** (as per Qualification Ranking).
- d. Semifinal 1 will be shot first followed by Semifinal 2.
- e. Preparation time limit, for each station: 30 seconds (monitored by an electronic timer as per ISSF rules).
- f. Before each Semifinal athletes will observe the targets and test fire.

- g. Athletes will **start from 0** and compete in series of 12-target sequences followed by progressive eliminations that continue until the 2 winners are decided, as follows:
- h. The 4 athletes, one behind the other, in ranking order (as per Qualification Ranking) will each shoot in sequence 4 targets (2 doubles 1 normal & 1 reverse) from each of the stations 3, 4 & 5 (total 12 targets). After that the athlete with the lowest number of hits will be eliminated. In case of equal scores, the athlete with the lower Qualification Ranking is eliminated.
- i. The remaining 3 athletes will continue to shoot in sequence 4 targets (2 doubles 1 normal & 1 reverse) from each of the stations 3, 4 & 5 (total 12 targets). After that the athlete with the lowest number of hits out of the 24 targets of the two series (12+12=24 targets) is eliminated. Any ties for the 3<sup>rd</sup> eliminated place will be decided by a shoot-off (as per ISSF Rules for shoot-offs after finals).
- j. The two winning athletes in 1<sup>st</sup> and 2<sup>nd</sup> position (from each Semifinal) will qualify for the Medal Match.
- k. The eliminated 4 athletes (2 from each Semifinal), will take places 5,6,7,8 on the basis of their Semifinal result. In case of equal Semifinal results then the places will be decided by the Qualification Ranking.

### 3. MEDAL MATCH (4 athletes)

- a) The starting positions in the Medal Match of the 4 qualified athletes is decided by their Semifinal result (highest SF result will shoot first). In case of equal Semifinal results, the starting positions will be decided by the Qualification Ranking.
- a) Preparation Time Limit: 30 seconds (monitored by an electronic timer as per ISSF rules).
- b) Before the Medal Match, athletes will observe the targets and test fire.
- c) Athletes will **start from 0** and compete in series of 12-target sequences followed by progressive eliminations that continue until the Gold, Silver, Bronze, 4<sup>th</sup> place, are decided as follows:

- b) The 4 athletes, one behind the other, in ranking order (highest SF result to shoot first) will each shoot in sequence 4 targets (2 doubles – 1 normal & 1 reverse) from each of the stations 3, 4 & 5 (total 12 targets). After that the athlete with the lowest number of hits will be eliminated. In case of equal scores, the athlete with the lower Semifinal result, is eliminated.
- c) The remaining 3 athletes will continue to shoot in sequence 4 targets (2 doubles 1 normal & 1 reverse) from each of the stations 3, 4 & 5 (total 12 targets). After that the athlete with the lowest number of hits out of the 24 targets of the two stages (12+12=24 targets) is eliminated (Bronze Medal decided). In case of equal scores, the athlete with the lower Semifinal result, is eliminated.
- d) The remaining 2 athletes will continue to shoot in sequence another 4 targets (2 doubles 1 normal & 1 reverse) from each of the stations 3, 4 & 5 (total 12 targets). After that, on the basis of the total of the 36 targets of the three series (12+12+12=36) the winners of the Gold and Silver medals are decided.
- e) Any eventual ties for the Gold/Silver will be decided by shoot off, as per ISSF rules **for shoot-offs, after finals**.

#### 4. **GENERAL PROCEDURES**

Unless otherwise stated in these Rules, the ISSF Rules for Finals (section 9.18), in respect to malfunctions, protests, music activity and VAR or for any other case not covered in these Rules, will be followed.

#### 5. IRREGULAR or DISPUTED CASES

Any irregular or disputed cases not covered in the above rules will be decided by the Jury on the basis of the ISSF General Technical Rules (section 6) and ISSF Shotgun Rules (section 9) or any other relevant ISSF Rule.

#### PRESIDENT'S CUP - EXPERIMENTAL FORMAT

#### **SKEET MIXED TEAM**

#### 1. QUALIFICATION STAGE

- a) The teams will be formed by random draw from among the top 12 Men and the top 12 Women (as per ISSF world ranking), irrespective of nationality.
- b) The athletes will each shoot a total of 50 targets on two ranges (25 targets on each range). After the end of the Qualification, the ranking of the teams will be decided by the combined results of the 2 members of each team (1 male & 1 female) 50X2=100. The top 6 teams with the highest result (Qualification Ranking as per ISSF rules) will qualify for the Semifinal Stage.
- c) Any ties for places 1 to 6 will be decided by a shoot off in accordance with the ISSF rules of Mixed Team (shoot-offs after qualification station 4 only. Each team Coach must designate which team member (male or female) will shoot the first double). Please observe the revised version of the shoot-offs in section 4 below. The starting positions in the shoot-off of tied teams will be decided by the Qualification Ranking (highest ranking team to shoot first).
- d) The starting positions of teams with perfect ties or ties that cannot be broken by the count back rule will be decided by draw.
- e) In case of several shoot-offs, the **lower position** shoot-offs will be shot first.
- f) The ranking of the teams in 7<sup>th</sup> place and below is decided as per ISSF rules for teams.

#### 2. SEMIFINAL STAGE (Semifinal 1 & Semifinal 2 (3 teams each)

- a) After the 50x2=100 targets or any eventual shoot-offs the top 6 teams will qualify for the Semifinal Stage (as per section 1. above).
- b) Semifinal 1 will be composed of the teams in places **1**, **3**, **5** (as per Qualification Ranking).

- c) Semifinal 2 will be composed of the teams in places **2**, **4**, **6** (as per Qualification Ranking).
- d) Semifinal 1 will be shot first followed by Semifinal 2.
- e) Preparation time limit, for each station: 30 seconds (monitored by an electronic timer as per ISSF rules). The preparations time limit of shootoffs is 15 seconds.
- f) Before each Semifinal athletes will observe the targets (normal & reverse doubles) and test fire.
- g) In each Semifinal athletes will **start from 0** and compete in series of 12-target sequences on stations 3, 4 & 5 followed by progressive eliminations that continue until the winner is decided, as follows:
- h) The 6 athletes (3 teams), one behind the other, in ranking order (as per Qualification Ranking) will each shoot in sequence 4 targets (2 doubles 1 normal & 1 reverse) from each of the stations 3, 4 & 5 (total 12x2=24 targets). After that the team with the lowest number of hits will be eliminated (3<sup>rd</sup> place). In case of equal scores, the team with the lower Qualification Ranking is eliminated.
- i) The remaining 2 teams (4 athletes) will continue to shoot in sequence 4 targets each (2 doubles 1 normal & 1 reverse) from each of the stations 3, 4 & 5 (total 12x2=24 targets). After that the team with the lowest number of hits out of the total of 48 targets of the two series (12+12=24x2=48 targets) is eliminated (2<sup>nd</sup> position). Any ties will be decided by a shoot-off (as per ISSF Skeet Mixed Team Rules for shoot-offs after finals). Please observe the revised version of the shoot-offs in section 4 below.
- **j)** The two winning teams in 1<sup>st</sup> place (from each Semifinal) will qualify for the Medal Match (Gold/Silver). The 2 teams in 2<sup>nd</sup> place (from each Semifinal) **will both receive Bronze Medal.**
- k) The eliminated 2 teams (3<sup>rd</sup> place from each Semifinal), will take places 5 & 6 in the overall ranking on the basis of their Semifinal result. In case of equal Semifinal results then the places will be decided by the Qualification Ranking.

#### 3. MEDAL MATCH (2 teams)

- a) The starting positions in the Medal Match of the 2 winning teams is decided by their Semifinal result (highest SF result will shoot first). In case of equal Semifinal results, the starting positions will be decided by the Qualification Ranking.
- b) Preparation Time Limit: 30 seconds (monitored by an electronic timer as per ISSF rules). Note: The preparations time limit of shoot-offs is 15 seconds.
- c) Before the Medal Match, athletes will observe the targets and test fire.
- d) The 2 teams (4 athletes) will **start from 0** and compete in series of 12-target sequences on stations 3, 4, 5, 3 & 4 that continue until the Gold, Silver medals are decided as follows:
- e) Starting from station 3, each athlete from each team will shoot 2 doubles on each station (1 normal and 1 reverse double) 4 shots. After each station, the team with the highest result after the 4+4=8 shots, will take 2 points. The team with the lowest result will take 0 points. In case of equal result each team will take 1 point. The shooting sequence (which team will shoot first) will alternate between the two teams after each station.
- f) The points of each series (station) will be carried forward to the next series.
- g) The scores (number of hit targets), however, of each series (station) will not be carried forward to the next series. The scores of each series (station) will start from zero.
- h) This process will continue in sequence on stations 3,4,5,3,4 (5 stations) and the Team to win first 6 points will be the winner. If the shooting sequence is completed on all 5 stations without any team reaching 6 points and there is a tied score of 5:5, the winning Team will be decided by a shoot-off, as per ISSF Rules for Skeet Mixed Team shoot-offs. Please observe the revised version of the shoot-offs in section 4 below.

i) During the Medal Match, Coaches may call one (1) Coaching Time-out for a maximum duration of one (1) minute when it is the turn of that team's athlete to fire during which the Coach may approach and speak to his/her athlete(s), on the shooting station (ISSF Rule 9.20.3.3). The Jury Member in charge must control the time.

#### 4. GENERAL PROCEDURES

Unless otherwise stated in these Rules, the ISSF Rules of the Skeet Mixed Team (section 9.20), in respect to malfunctions, protests and music activity as well as VAR rules or for any other case not covered in these Rules, will be followed.

Please observe below the revised version for shoot-offs with note that the general procedures for shoot-offs as per rules for Skeet Mixed Team (test fire, target observation etc.) will be followed.

- i. Both members of each tied team will participate in the shoot-offs, one behind the other in sequence and the result of both members of each team will decide the winner, as follows:
- ii. Shoot-offs after Qualification: The two athletes of each team (1<sup>st</sup> team to shoot first, followed by the 2<sup>nd</sup> team) will shoot first, one behind the other, on station 4, a normal double. After that, the team with the higher number of hits (out of the 4 shots 1 double per team member, 2 athletes X 1 doubles=4) will be the winner. If there is a tie then the two members of each team will shoot in sequence a reverse double. This process of a normal and reverse double will continue in sequence on station 4 until the tie is broken.
- iii. Shoot-offs after SFs and MMs: The two athletes of each team (1<sup>st</sup> team to shoot first, followed by the 2<sup>nd</sup> team) will shoot first, one behind the other, on station 3, a normal double. After that, the team with the higher number of hits (out of the 4 shots 1 double per team member, 2 athletes X 1 doubles=4) will be the winner. If there is a tie then the two members of each team will shoot in sequence a reverse double. If still the tie is not broken then this sequence of normal and reverse doubles will continue on stations 4, 5, 3 and so on, until the tie is broken.

#### 5. IRREGULAR or DISPUTED CASES

Any irregular or disputed cases not covered in the above rules will be decided by the Jury on the basis of the ISSF General Technical Rules (section 6) and ISSF Shotgun Rules (section 9) or any other relevant ISSF Rule.